#### 2023

## B.A./B.Sc.

#### **Third Semester**

CORE – 5

## **COMPUTER SCIENCE**

Course Code: CSC 3.11 (Object Oriented Programming in C++)

Total Mark: 70 Pass Mark: 28

Time: 3 hours

Answer five questions, taking one from each unit.

### UNIT-I

1.	(a) Explain ternary operator in C++.	2
	(b) Explain the C++ tokens.	3
	(c) Explain the various data type modifiers.	4
	(d) Explain the different concepts of object oriented programming.	5
2.	(a) Differentiate between procedural oriented programming POP and	
	object oriented programming OOP.	3
	(b) Explain the C++ character set.	3
	(c) Explain the various storage classes in C++.	4
	(d) Write a program that illustrates the use of character built in function	ns.
		4
	UNIT-II	
3.	(a) Explain the switch control statement in C++.	4
	(b) Explain recursive function.	4
	(c) Explain the inline and non-inline functions in a class.	6
4.	(a) Explain the different iterative loops in C++.	6
	(b) Explain the operators used for dynamic memory allocation.	4
	(c) Write a program that generates the Fibonacci series	
	011235	4

# UNIT-III

5.	(b)	Write a program that illustrates friend function.  Explain the concept of function overloading.  Explain the concept of operator overloading.	4 5 5
6.	(b)	Write down the characteristics of constructor.  Explain the private and public members of a class.  Explain the derived class parameterized constructor.	4 5 5
		UNIT-IV	
7.	(b)	Explain enumerated data type.  Differentiate between structure and union.  Discuss the pass by value and pass by reference methods of passing structure to function.	3 5 g 6
8.	(b)	Write a program that illustrates array of structures. Write a program that illustrates nested structure. Discuss the working of structure with union as members and union with structure as members.	4 4 6
		UNIT-V	
9.	(b)	Explain the fstream library in data file handling. Explain the concept of function overriding. Discuss the different file operations in C++.	3 4 7
10.	(b)	Explain the concept of exception handling. Explain multiple type of inheritance. Write a program to write and read values using variables in and fror file.	4 4 n 6