# 2023 B.A./B.Sc. Second Semester CORE – 4 COMPUTER SCIENCE Course Code: CSC 2.21 (Programming in Java)

Total Mark: 70 Time: 3 hours Pass Mark: 28

Answer five questions, taking one from each unit.

## UNIT-I

1.	(a) Explain for-loop in java with an example.	4
	(b) What are variables? Explain the various types of variables.	1+3=4
	(c) List and explain the features of java.	6
2.	(a) Write a java program to find factorial of a number.	3
	(b) What are datatypes? Explain the various datatypes in java.	1+4=5
	(c) Explain while and do while looping in java with example.	6

#### UNIT-II

3.	(a) Write a program to illustrate parametrized cons	tructor. 4
	(b) Explain access specifiers in java.	5
	(c) What are methods? Explain user defined methods	d with an example.
		1+4=5
4.	(a) Define an object and a class.	2
	(b) Write a java program to demonstrate replace(),	chartAt(), trim() and
	concat().	4
	(c) Explain 1-D and 2-D array with an example ea	ch. 8

### UNIT-III

5.	(a) Explain encapsulation and polymorphism.	4
	(b) Write a note on this and super keyword.	4

(c)	What is method overriding? Explain with an example.	2+4=6
$(\mathbf{U})$	what is method overhung? Explain with an example.	2 <b></b> 0

- 6. (a) Write a java program to illustrate inheritance. 4
  - (b) What is garbage collection? Write a note on finalize(). 2+2=4
  - (c) What is method overloading? Write a program to illustrate method overloading. 2+4=6

### UNIT-IV

7.	(a)	(a) What is threading and multithreading in java? Explain the states of	
		thread.	2+4=6
	(b)	Explain try, catch, throw, and finally in java with an example.	8
8.	(a)	Differentiate between throw and throws in java.	2
	(b)	Write a note on the main thread in java.	4
	(c)	Write a note on java's built in exceptions.	8

#### UNIT-V

9.	(a)	Write a note on event. Explain event source and event listener	•
			2+4=6
	(b)	Explain java applet initialization and termination in detail.	8
10.	. (a)	Write a java applet that displays a simple message.	2
	(b)	Explain any four methods in graphic class.	4
	(c)	Write a note on java AWT.	8